

LEONG LEONG ARCHITECTURE

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PROJECT	LOCATION	YEAR	STATUS	TYPE	SIZE
PS1 STIMULATOR	QUEENS, NEW YORK	2009	INVITED COMPETITION	CULTURAL	7,000 SF

Location: PS1 Long Island City, NY **Client:** PS1 Museum of Modern Art **Program:** Event Installation **Area:** 7000 sf. **Completion:** N/A **Design Team:** Dominic Leong, Jonathan Lott, Brian Price with Amy Campos, Angie Co, Chris Leong, Manuela Koelke, Matt Liparulo, Mariano Recalde, Rosalyne Shieh **Consultants:** Structural: Schlaich Bergman and Partner LP, Technology: CASE, Inc. **Credits:** In collaboration with PARA-Project

PS1 Stimulator

Over the past decade, the growth of the global economy has elevated Architecture to an un-precedented level of cultural currency. Is it possible now for Architecture to cash-in on its cultural capital to find a new efficacy?

Excess is the Stimulator

We propose a new attitude toward excess. Excess must be thought of as a resource. At PS1, excess will stimulate. We propose an architecture that ques-

tions the relationship between the past culture of excess-as-waste and the relentless consumption of resources—a counter-intuitive model that actively generates resources rather than just consuming them.

The installation is constructed of a reusable resource: nominal lumber. The excessive accumulation of this resource becomes a reservoir of potential energy to stimulate projects and economies beyond PS1.

Excess = Resource => MASSiveness

We propose a shift at PS1 from architecture as a "thin" composition of "materials" to a MASSive accumulation of "resources" for redistribution.

